Video Game Class

1/21/2018 起共 16 次课

周日： 2:30PM - 3:30PM
or: 3:30PM - 4:30PM

学费：$210

**Certain goals
that students will be reaching:**

- They will be able to learn how to code a simple short, story into the program, Ren'py Visual Novel Engine. Though, they will not be able to upload it to the public masses. Their stories will be reviewed by my development team that knows the program like on the back of their hand. This is the ultimate project for the class.

- The students will learn basic story construction as it is key importance to the class. Without a story, you cannot program a game and expect it to be **something**. They will also be assigned a genre for their story for the ultimate project, this will give them a boost of challenge but this will get their creativity and imaginations working.

- The students will be making Visual novels, which is one of the basic game that one could make. Though it does take a lot to make one, it is widely adored by millions and millions of people around the world ......

Materials:

- A Laptop
- The program, Ren'py the Visual Novel Engine
- A USB
- A notebook
- A pencil bag with pencils, pens as well as highlighters

Note:

The parents must give permission to the student to allow them to bring a computer / laptop to the class to participate in class activities. If the parent does not have any computers to bring to the school, then the student must bring their own USB to class in order to work on any given homework or projects at home.

Students without a computer to bring to class will be assigned on the school computers. I have tested the Ren'py Visual Novel Engine before and it work perfectly fine.

If students wish to join the class, but do not have a computer at home, cannot attend this class. A computer is mandatory to have and cannot be changed.

Age Restriction and Class Size:

Students that are 13 - 18 years old are allowed to attend this class and learn how to program and create a video game.

The Class size is to the minimum of 3 to the maximum of 11.

Introduction about Stephanie Han

Hello there. My name is Stephanie Han, but I preferred to be called JinJin or Jin. I will be the instructor of the video game programming class. I was once the Martial Arts Instructor here at Hiu Xia, but now I want to focus on the dream career I've been longing to do ever since I have been introduced to Video Games.

Video Games have always been a part of my life, they change how I see things and they spark the passion in me to create life. Video games aren't only about game-play, it's about the characters, their backstories, what's going on in the plot and so much more.

As for what I've used for my education on programming, I have been five, almost six semesters deep in college studying and learning various program codes to create games. Right now, the one that has my biggest interest is the Python Game Code Language. I'm also self-taught, so there's a lot of things in class that I have already learned from researching it myself.

I'm excited to be teaching students the joys and passion to create these unique games with their own stories, so it's a pleasure to meet you and I hope the semester is a good one.

From,
Stephanie Han (JinJin)